

SCHAUMBURG ATHLETIC ASSOCIATION RECREATIONAL SOCCER PROGRAM “INDOOR SOCCER RULES 2014”

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GENERAL:

- For matters not specifically covered by these rules, FIFA "Laws of the Game" shall be followed when reasonably applicable.
- The Penalty Area does not have a restraining arc, players position on Penalty Kicks will be under the instructions of the referee generally five yards from the ball.
- The corners do not have corner arcs, on corner kicks the ball needs to be within one yard from the corner.
- Corners do not have corner flags, referees determination on the restarts, no questions.
- There is a center circle, but it applies to LaCrosse - defending players must be five yards from the ball on kick offs.
- The size of the goals may be altered depending on the leagues and ages of the players.
- All free kicks are **DIRECT**.
- SPD/SAA will not be help responsible for LOST, STOLEN, or DAMAGED property.
- SPD/SAA insurance does not cover any injuries sustained while participating in activities at the facility. Players play at their own risk.
- No outside food or beverages allowed in the facility.
- Please help keep the facility clean and damage free by using the garbage cans provided.
- **NO SMOKING PERMITTED ANYWHERE INSIDE THE BUILDING. SPD Rules**
- **NO ALCOHOLIC BEVERAGES ARE ALLOWED IN OR OUTSIDE THE FACILITY. SPD Rules**
- No food, beverages, gum, sunflower seeds, spitting or like substances are allowed on the fields.
- Teams are not allowed on the field or into team rooms without a coach or a parent supervisor.
- Spectators are required to observe from the spectator viewing area for each field.
- Please report all accidents, acts of vandalism and/or injuries to a SPD and SAA supervisor immediately.
- No one is permitted to play or practice soccer outside of the playing fields.
- Only participating players and coaches (max. 3) are allowed on the bench.
- Please show courtesy to your fellow spectators by supervising your children while inside the facility.
- Please show good sportsmanship by cheering for all the children regardless of the score, skill level, or team affiliation.

RULE 1 – THE FIELD OF PLAY

Approx. 200 ft long by 90 ft wide. Field 1 is the North Field and Field 2 is the South Field.

RULE 2 – THE BALL

Kindergarten Size 3

1st - 6th Grade Size 4

7th - 8th Grade and High School Size 5

RULE 3 – THE NUMBER OF PLAYERS:

Number of Players by Age & League:

Kindergarten 5 v 5 (4 field players and 1 goalkeeper)

1st – 8th Grade and High School 7 v 7 (6 field players and 1 goalkeeper)

One of the players must wear a goalkeeper jersey, which clearly distinguishes him or her from all other players and the referee(s).

If the goal differential is greater than or equal to 4 the team with the fewer goals may **add** a player.

All team bench personnel listed on the official roster are subject to the authority and jurisdiction of the referee(s). A maximum of three non-players (coach, assistant coach, trainer) are allowed on the bench. No unauthorized (parent or sibling) individuals may sit with the personnel during the course of the game. From start to conclusion of the game no coach or other non-player with either team, either during play or between periods, may enter the field of play unless specifically beckoned on by the referee. **Penalty:** Yellow Card or Red Card

Substitutions:

Unlimited and on the fly (including goalkeeper changes) are allowed. The player coming off the field must exit the field within 10 feet of the midfield line. The incoming player must enter the field at the same 10' area. Further, neither the player entering nor the departing player may participate in play during any period of time that they are simultaneously on the field of play. An infraction of this rule by any player while the ball is in play shall result in a

yellow card. If play is stopped to apply the penalty, the opposing team will start play with a free kick from where the ball was when play was stopped.

Injured Player:

In cases where the referee must stop the time clock for an injured player and either team's coach is requested onto the field by the referee to attend to an injured player, that player must be removed from the field and may not rejoin play until the next substitution opportunity as elected by the team's coach after the referee restarts the game. The only exception is if the team has no substitutes, in which case the player may stay on the field.

A player shall not be allowed to continue to play while he/she has an open wound, or blood is evident. Player(s) ask to leave the field for blood shall not return without first reporting to the referee. Referees are advised that they inform the player that they must report to the referee before returning. An infraction of this rule by any player shall result in a yellow card.

Injured Goalkeeper:

If play is suspended more than once as a result of a team's coach/trainer being signaled to enter the field by the referee to attend to a particular injured goalkeeper, that injured goalkeeper must be removed from the field of play and shall not be permitted to rejoin play until the next substitution opportunity as elected by the team's coach/trainer after the referee restarts the game.

RULE 4 – THE PLAYERS' EQUIPMENT

Compulsory equipment consists of shirts provided by SAA, with number(s), different from all other player's number(s) on that team, shorts, shin guards (completely covered by socks) and suitable shoes. Shoes may be molded soccer cleats. No six studs or screw-in cleats allowed. Each team's uniform shall all be of identical colors, except for the goalkeeper, whose colors must distinguish that player from all other players and the referee(s).

Dangerous Equipment:

Players shall not be permitted to wear baseball caps, earrings, studs, necklaces, pendants, chains, bracelets, or any other metal adornment at any time during play.

No hard casts (even if padded), no glasses (unless safety sport glasses/goggles) are allowed.

No spitting or chewing gum on the field.

RULE 5 – THE REFEREE

One or two (of equal authority) shall be responsible for control of the game and has that authority from the moment he/she is on the field until he/she leaves the area. **The referee's decisions regarding play are final.**

RULE 6 – OTHER OFFICIALS

Timekeepers operate the time and scoreboard details and are under the Referee's jurisdiction.

RULE 7 – THE DURATION OF THE MATCH

- a.) Kindergarten, 1st Grade thru 6th Grade shall play 2 x 20 minutes
- b.) 7th/8th Grade and High School shall play 2 x 22 minutes
 - Time shall be stopped for major injuries and as otherwise determined necessary by the referee.
 - Two periods of equal halves.
 - There are no overtime periods.

RULE 8 – THE START AND RESTART OF PLAY

- 8.1 The team listed first on the schedule will occupy the east bench and has kick off. The team occupying the west bench will kick off in the second period. Teams change ends the second period.
- 8.2 After each goal the game shall be restarted by a kick-off by the team that was scored against.
- 8.3 A goal may be scored directly from a kick-off.
- 8.4 A drop ball is required for a stoppage occurring when the ball was in the penalty area must be performed at the top of the penalty area. A dropped ball cannot be played by anyone until it hits the ground (otherwise, the ball has to be dropped again). There is no requirement that any players at all or any certain number of players have to participate in a dropped ball restart.
- 8.5 If a ball strikes a light fixture or support structure above the playing field the ball will be placed directly below where the ball struck the object or structure. The opposing team will take the free kick. If inside the defending teams penalty area the ball will be placed at the top of the penalty area.

- 8.6 Failure to put the ball into play within 5 seconds after the referee's signal shall result in a possession turnover to the opponent.

RULE 9 – THE BALL IN AND OUT OF PLAY

The ball is out of play when it passes over the touch lines, goal lines, strikes an overhead light fixture(s) or structure, when a goal is scored, or when the referee stops play. The ball is in play at all other times, including when it rebounds from the referee or goalpost.

RULE 10 – THE METHOD OF SCORING

A goal is scored when the whole of the ball passes completely over the whole of the goal line into the goal providing; the attacking team has committed no infraction.

RULE 11 – OFFSIDE

There is no offside penalty

RULE 12 – FOULS AND MISCONDUCT

12.1 Fouls:

A direct free kick shall be awarded to the opposing team if a player commits any of the following six offenses in a manner considered by the referee to be careless, reckless, or with the use of excessive force:

- 12.1-1 Kicks or attempts to kick an opponent.
- 12.1-2 Strikes, elbows, or attempts to strike or elbow an opponent.
- 12.1-3 Trips or attempts to trip an opponent.
- 12.1-4 Jumps at an opponent.
- 12.1-5 Charges an opponent in an unfair manner.
- 12.1-6 Pushes an opponent.

A direct free kick is also awarded to the opposing team if a player commits any of the following four offenses:

- 12.1-7 Spits at an opponent. **(Automatic Red Card)**
- 12.1-8 Holds an opponent.
- 12.1-9 Impedes the progress of an opponent.
- 12.1-10 Handles the ball deliberately (i.e. Carries, strikes, or propels the ball with his hand or arm) unless he/she is the keeper within his/her own penalty area. If the keeper deliberately handles the ball with first contact being outside the penalty area, a yellow card may be shown. If such contact is made within the penalty area but the momentum carries his/her hand/arm outside of the penalty area while still handling the ball, no yellow card is to be issued.
- 12.1-11 Charges a goalkeeper within the keeper's penalty area.
- 12.1-12 Prevents the keeper from releasing the ball into play. Restart shall be a free kick to be taken by the opposing team where the infraction occurred.
- 12.1-13 Playing in a dangerous manner against an opponent. This includes any type of slide tackle. A clean slide tackle does not require a yellow card. However continued slide tackles by a team or individual player will be treated as **"Persistently Infringes the Laws of the Game"**. If a slide tackle is not clean meaning it was in conjunction with a direct kick foul a yellow card may be issued.
Note: Sliding to play the ball is not necessarily dangerous play (i.e. sliding to save the ball from going into touch). The vicinity to the opponent is the determining factor.
- 12.1-13a *Slide Tackle in the Penalty Area.* If the defending player (including the keeper) makes a clean slide tackle it is a direct free kick for the opposing team from the top of the penalty area. The ball is to be placed on the top of the penalty area so the ball is centered to the goal (there is no mark), regardless of where the slide tackle took place as long as it was in the penalty area. The defending team is allowed to place a wall 5 yards from the ball.
- 12.1-13b *Slide Tackle in conjunction with a direct kick foul in the penalty area.* If the slide tackle was not clean, such as from behind, cleats up, follow through onto opposing players shin, etc. *it's a Penalty Kick.* The ball is placed in the same location as mentioned in 12.1-13a but the defending team's players as well as the attacking team's players must be outside the penalty area, behind the ball and 5 yards from the kicker. The ball must move forward.

Note: If time runs out *after* the call was made, allow the penalty kick. Remove all the players from the field except the keeper and the kicker.

12.2 Goalkeeper Restrictions:

- 12.2-1 The goalkeeper, having had control of the ball in his/her hands and having released it from his/her hands to be played by him/herself or a teammate, shall not touch the ball with his/her hands again until it has been touched or played by an opponent. As in outdoor, the keeper may dribble or air dribble the ball while maintaining it within his/her control (i.e. No double possession). Restart for keeper double possession with his/her hands is a free kick by the opponent at the top of the Penalty Area.
- 12.2-2 A keeper may not at any time handle a ball intentionally played to him/her from a teammate's foot. A violation of this rule will result in a free kick by the opponent from the top of the Penalty Area. An accidental or unintentional deflection or miskick by a teammate that the keeper handles shall not be penalized.
- 12.2-3 The ball may be played from a teammate's head, chest or thigh (but not the foot) to his/her keeper without penalty. However, trickery to intentionally circumvent this rule shall result in the showing of a yellow card for unsporting behavior. The restart shall be a free kick by the opponent from the spot where the attempted circumvention originated or at the top of the penalty area if the infraction occurred in the penalty area.
- 12.2-4 A goalkeeper with possession (by hand or through award of a goal kick) of the ball within the penalty area shall have 5 seconds to distribute the ball outside of the penalty area or to another player. Violation of this rule will result in a free kick by opponents at the top of the Penalty Area.
- 12.2-5 A goalkeeper who gains possession of the ball outside of the penalty area may dribble it into the penalty area but shall not touch it with his/her hand(s). Violation of this rule will result in a free kick by the opponent at the top of the Penalty Area.
- 12.2-6 The goalkeeper may not punt or drop kick the ball. A drop kick is defined as dropping the ball to the ground and allowing it to bounce once or twice and then kicking it. Violation of this rule will result in a free kick for the opposing team at the top of the penalty area.

Note: This rule does not apply to 6th grade and below.

12.3 Goalkeeper Privileges:

- 12.3-1 If a player intentionally obstructs an opposing goalkeeper to prevent him/her from putting the ball into play, the referee shall award a free kick.
- 12.3-2 In cases of body contact within the penalty area between an attacker and an opposing keeper not in possession of the ball, the referee shall stop the game if, in his/her opinion, the action of the attacker was deliberate. Restart will be a free kick by the defending team from the goal area if an infraction occurred within the goal area or the point of the infraction if it occurred elsewhere within the penalty area.
- 12.3-3 Fouls against the goalkeeper judged by the referee to be inadvertent shall be punishable by a free kick by the keeper's team as in "12.3-2" above.
- 12.3-4 A player who intentionally commits a foul that endangers the keeper but in the opinion of the referee falls short of serious foul play, shall be shown the yellow card. The restart will be a free kick by the keeper's team as in "12.3-2" above.
- 12.3-5 A player who intentionally charges the keeper in a violent manner or who kicks the keeper while the keeper is in possession of the ball shall be shown the red card and sent off for serious foul play.
- 12.3-6 The keeper shall be considered to be in control of the ball by touching it with any part of his/her arm or hand.

12.4 Misconduct:

A player (or coach) is cautioned and shown the yellow card if he/she commits any of the following offenses:

- 12.4-1 Is guilty of unsporting behavior
- 12.4-2 Shows dissent by word or action
- 12.4-3 Persistently infringes the Laws of the Game
- 12.4-4 Delays the restart of play
- 12.4-5 Fails to respect the required distance when play is restarted with a corner kick or free kick

A player (or coach) is sent off and shown the red card if he/she commits any of the following offenses:

- 12.4-6 Is guilty of serious foul play
- 12.4-7 Is guilty of violent conduct

12.4-8 Spits at an opponent or any other person

12.4-9 Denies the opponent a goal or an obvious goal scoring opportunity by deliberately handling the ball (this does not apply to a goalkeeper within his/her own penalty area).

12.4-10 Denies an obvious goal scoring opportunity to an opponent moving towards the player's goal by a offense punishable by a free kick or a penalty kick

12.4-11 Use offensive, insulting or abusive language and /or gestures

12.4-12 Receives a second caution in the same match

A player who has been sent off must leave the field area (lower level)

RULE 13 – FREE KICKS

13.1 For any infraction of the rules, a free kick shall be awarded to the offending team. **All free kicks are direct kicks.** A goal may be scored directly from a free kick. A team has 5 seconds to restart play after having been signaled to do so by the referee. If the team does not do so in the allotted time, possession is awarded to the opposing team.

13.2 Five yards - the defending team on all free kicks must give (15 feet). Encroachment shall be punished in accordance with rule 12.4-5.

13.3 On each free kick, the ball is in play immediately as it is touched and moves.

13.4 The ball may be played in any direction on free kicks.

RULE 14 – THE PENALTY KICK

14.1 Position: A penalty kick is awarded for a penal foul committed by the defense within its penalty area. All players except the keeper must be outside the penalty area including the kicker and behind the ball. The keeper may move from side to side but some part of both feet must remain at the goal line, i.e., neither foot may be entirely forward of the goal line.

Note: Dangerous Play and obstruction are not penal fouls! If committed by the defensive team in the penalty area, restart will be taken by the opponent at the top of the penalty area.

14.2 In Play: The ball is in play when it is touched, and must be played in a forward direction. An improper kick must be retaken.

14.3 Infractions: If the referee determines that the keeper has prevented a goal by coming off his/her line" early, the penalty kick shall be retaken.

RULE 15 – THE THROW-IN

- A goal cannot be scored directly from a throw in.
- The player taking the throw may not touch the ball again until it touches another player.
- If an opponent unfairly distracts or impedes the thrower, he/she is cautioned for unsporting behavior and shown the yellow card.
- Any throw-in not properly taken is a retake.

RULE 16 – THE GOAL KICK

- A goal may be scored directly from a goal kick, but only against the opposing team.
- Opponents remain outside the penalty area until the ball is in play
- The kicker does not play the ball a second time until it has touched another player
- The ball is in play when it is kicked directly beyond the penalty area

RULE 17 – THE CORNER KICK

- A goal may be scored directly from a corner kick, but only against the opposing team.
- The ball is in play when it is kicked and moves.
- The kicker does not play the ball a second time until it has touched another player